



**LANGUAGE
GAMES**

**LEARNING
THROUGH
PLAY**

**FUNNY
SUBSTANTIVE
EFFECTIVE**



ABOUT US

REGIPIO is a publisher of educational games for foreign language learning. We approach the most difficult aspects of language teaching and learning unconventionally, by basing them on the idea of learning through play and involvement. We have broad experience working with both children and adults, and can offer our customers and clients unlimited creativity in game design.

REGIPIO board and card games have always been inspired by teachers whose ingenuity, passion, methodology, knowledge, and practical experience in teaching a foreign language, developing speaking skills and providing good grammar and vocabulary practice, are unequaled in the industry.

DEVELOPING GRAMMAR AWARENESS

1st, 2nd, & 3rd Conditionals

- Contents: 101 cards in four games plus instructions. The four games are:
 1. Black Peter
 2. The Chain
 3. What will/would happen/would have happened if
 4. Shower of questions

These games utilize a system that gets players to interact with each other conversationally by asking questions and preparing answers. A variety of differing unique background categories are used to aid the student's understanding of English conditionals.

A set of 3 items:
What will happen if ...?
What would happen if ...?
What would have happened if...?



Tenses games

- Contents: 60 cards with verbs, 50 cards with challenges, board, die, 4 pawns, instructions.

As an invaluable help while teaching English tenses, The Time Machine game series is ideal for teachers and parents who want to motivate their children to learn a foreign language. The main task of the game is to recognize and use the appropriate English language tense by means of keywords. If a player makes a mistake during the game, they will be challenged by a cultural quiz or a task to do, and all this while having a lot of fun.

A set of 4 items: **Time Machine: Mix of English Tenses, Present Simple and Present Continuous?, Present Perfect and Past Simple? and Future Simple or Present Continuous?**



Irregular Verbs Puzzle

- Contents: 300 pieces of puzzle with 100 verbs, list of irregular verbs, instructions

An undeniably useful device for memorizing the forms of irregular verbs. It utilizes a combination of your visual perception with a thinking strategy and makes memorizing of irregular verb forms a piece of cake!

Verbs divided into color groups allow you to perceive and understand the repeatability of irregular verb schemes, e.g. teach – taught – taught, catch – caught – caught.



A2-B1

DEVELOPING SPEAKING SKILLS

Are you at a loss for words? Never be at a loss for words again!

Travel with English

- Contents: 1 map, 6 counters – figures + 6 holders, 60 flags + 10 holders, 100 cards, die, 1 guidebook, instructions

Travel with English helps you master the language expressions, phrases and vocabulary for your travelling adventures. While being good fun to play, the game is also highly informative as we can learn about the famous attractions of London.



A2-B1

Beat About the Bush /in Business

- Contents: 200 cards with 400 key words, 100 tokens

Use *Beat About The Bush* and develop your English speaking skills. Your opponent must guess the key word which you describe. Be careful! Forbidden words will try to thwart your ideas! You must simply know how to say it without saying it – in English!

Learn how to talk in English about business while avoiding taboo topics. Choose suitable words and surprise your opponent!



A2-B1

B2-C1

Let's Eat In English Your Supercode

- Contents - more than 250: cards with names of food items and kitchen equipment, cards with names of food categories, cardboard plates, Menu, Mind Map/Menu, Game instructions with scenarios.

Foreign language learning gamified! Learn to win. Play to learn highly useful words and phrases in English. *Let's eat in English* will help children learn lots of highly useful words and phrases that have to do with preparing, ordering and eating the things they like the most.



A1-A2

Memory Games

Our memory games provide one of the best ways to focus one's concentration and be able to memorize. They fulfill perfectly the function of learning English in a most enjoyable way. Players become totally immersed in seeking pairs of pictures and gaining points. The acquiring of vocabulary occurs incidentally. A set of 7 items: **House, Animals, Nature, Clothes, Town, Travel and Supermarket**.



ALL
A1-A2

- Contents: Each game contains 72 pictures with 36 English words and a QR code whereby a user can access the online learning platform to learn an extra 100 words per category.

Ask! Don't Stray!

Questioning is the key to knowledge and people's hearts, however sometimes it's so hard, particularly for English learners, to find the most properly correct question.

- Contents: 90 cards; 60 character and activity, 20 question categories, 10 large, plus instructions.

Want to make asking questions in English as easy as picking them out of a hat?

Ask! Don't Stray! provides users with a great game experience while asking and answering questions to obtain a prize.



A1-B2

The aim of the game is to acquire the best collection of characters. This is a game for friends and family, as well as students.

QUIZ & ACT

Face up to the challenge! Act out the sounds and gestures of animals, sing some funny songs and answer questions from a culture quiz. Learn more about English-speaking countries and have fun regardless of your age.

- Contents: 50 challenge cards



A2-B2

A set of 3 items: Quiz & Act: Mix of English Tenses, Present Simple and Present Continuous, Present Perfect and Past Simple

OUTDOOR GAMES

An excellent idea for those who love moving about while learning! You will have to move and jump, or otherwise exercise. Learning through play helps students acquire new vocabulary faster and more effectively!

QUESTION STEPS

Do you want to ASK? Why don't you... - just ASK? Take Question Steps, right, left, forward, backward, or around, and then you will easily know How to ASK.

Students just need to TOUCH things and MOVE around! This way they learn faster through experience and movement.

It is also an ideal game for people who learn kinesthetically.

- Contents: One 2 meter diameter board suitable for outdoors use divided into 31 colorful sections, plus 5 games: Double Circle, Nasty Richie, Question Race, Round Baseball, and Your Choice.



A2-B2

BRAINY STEPS AND ROUND STEPS

Round Steps is a game for children. It helps them learn basic colours, simple adjectives, and the numbers 1 through 12. The kids jump or run around the circle with joy and excitement.

Brainy Steps will help you to find out more about your own or your friend's personal qualities. The game is targeted at young and old.

- Contents: Round boards with a diameter of 2 meters divided into 36 colorful squares.



A1

A2-B2

JUMP AND TALK

This game is intended to help kids enjoy learning English. A large die is provided that can be rolled around the task fields of the board to make classes amazing and active.

- Contents: One 2.5 x 3 m board, plus one 30x30x30 cm die.

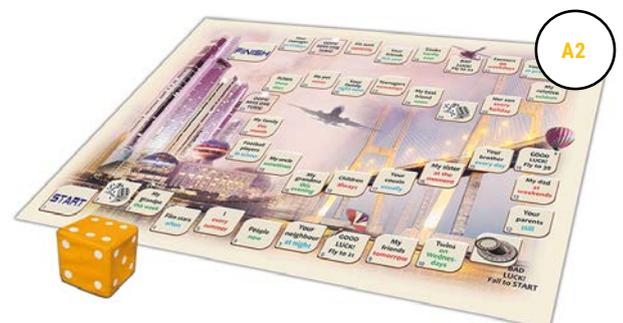


A1

PRESENT SIMPLE OR CONTINUOUS

This engaging outdoor game is an excellent way to remove students' doubts. It helps students understand the difference between the two present tenses. Key words help players to see the differences, understand them and practise speaking about present situations.

- Contents: One 2.5x3 m board, plus one 30x30x30 cm die.



A2

DISCOVER THE TOWN

In this game the players design their own town by placing removable elements wherever they want to. When the town is created, they move around, follow the instructions, or look for the hidden place.

- The game parts include a 2x3 m board and 29 removable images of buildings.



FOUR SEASONS GAME

The Four Seasons Game is for creative students and teachers who would like to change the rules or topics of the game every time they play it. The blank fields are waiting for your ideas! Come up with the game you are dreaming of!

- Contents: One 2.5 x 2.5 m board, plus one 30x30x30 die.



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Canada

LIBRAIRIE MICHEL FORTIN INC.
mfortin@librairiemichelfortin.com
Tel. 514-849-5719
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Tel. + 372 62 77 230
allecto@allecto.ee
www.allecto.ee

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Tel. 79374230779
www.sunenglish.ru

Slovenia

MLADINSKA KNJIGA
TRGOVINA D.O.O.
mojca.mikuz@mk-trgovina.si
Tel. (386) 01 241 30 00
www.centeroxford.com

UK

BEEC
elt@bebc.co.uk
Tel. 0333 800 1900
www.bebc.co.uk

USA

World of Reading, Ltd.
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